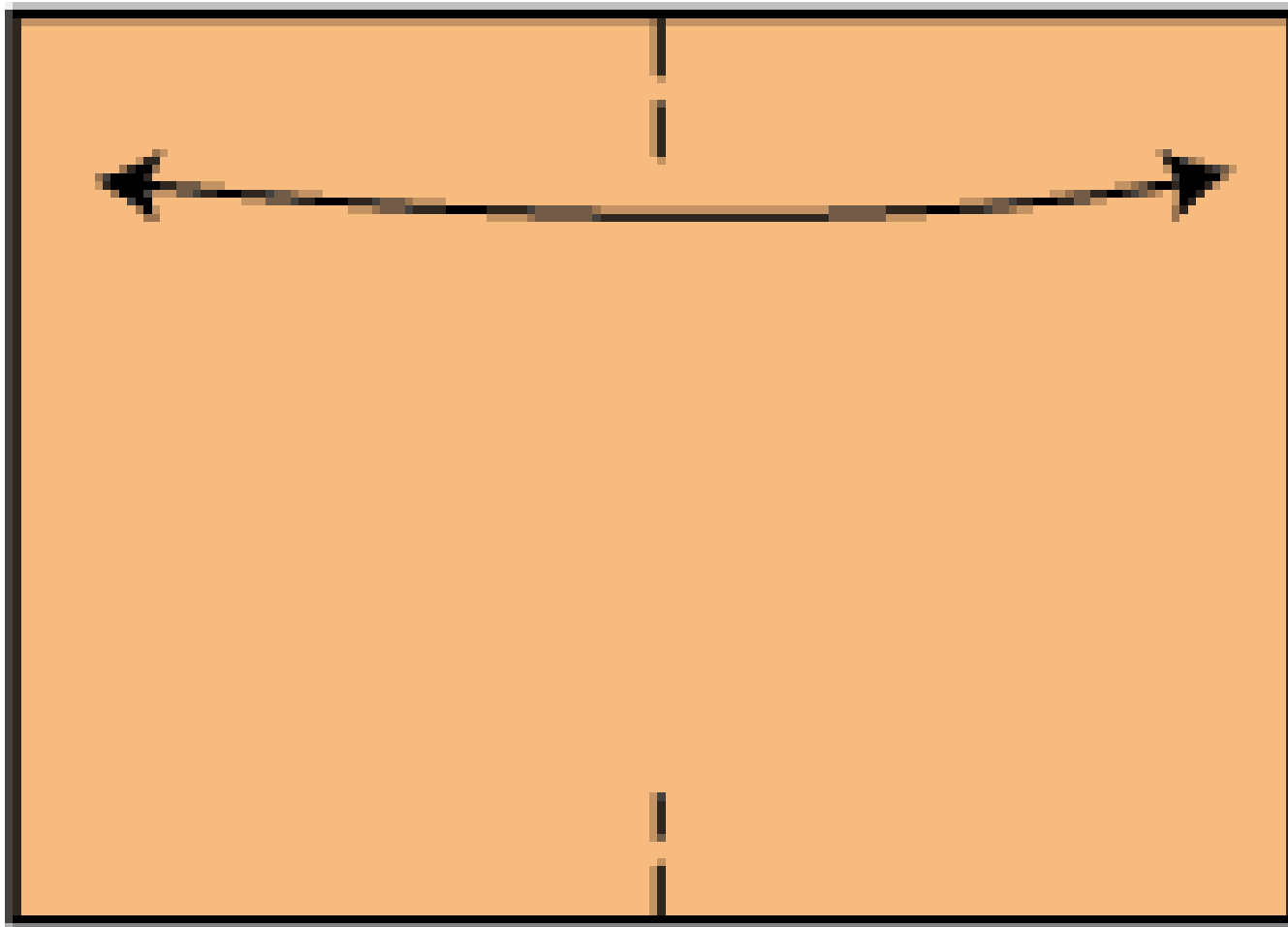


# Matematyka i origami

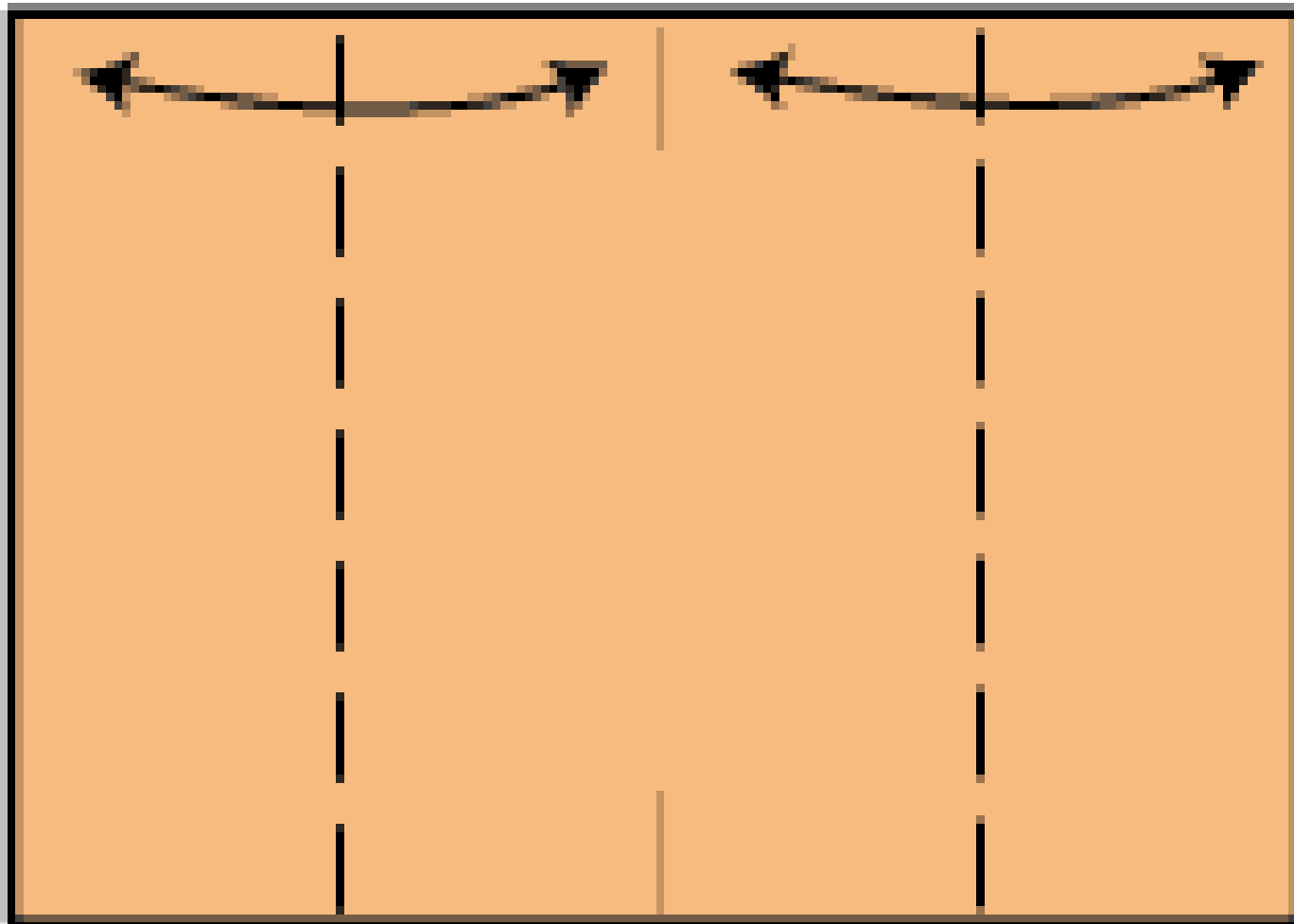


*Waterfall* (M. C. Escher)

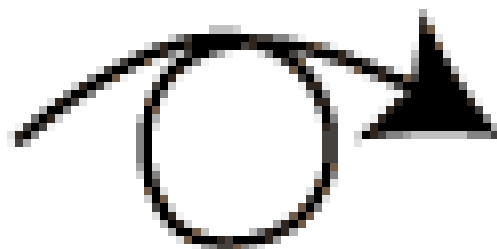
Zadanie 0.



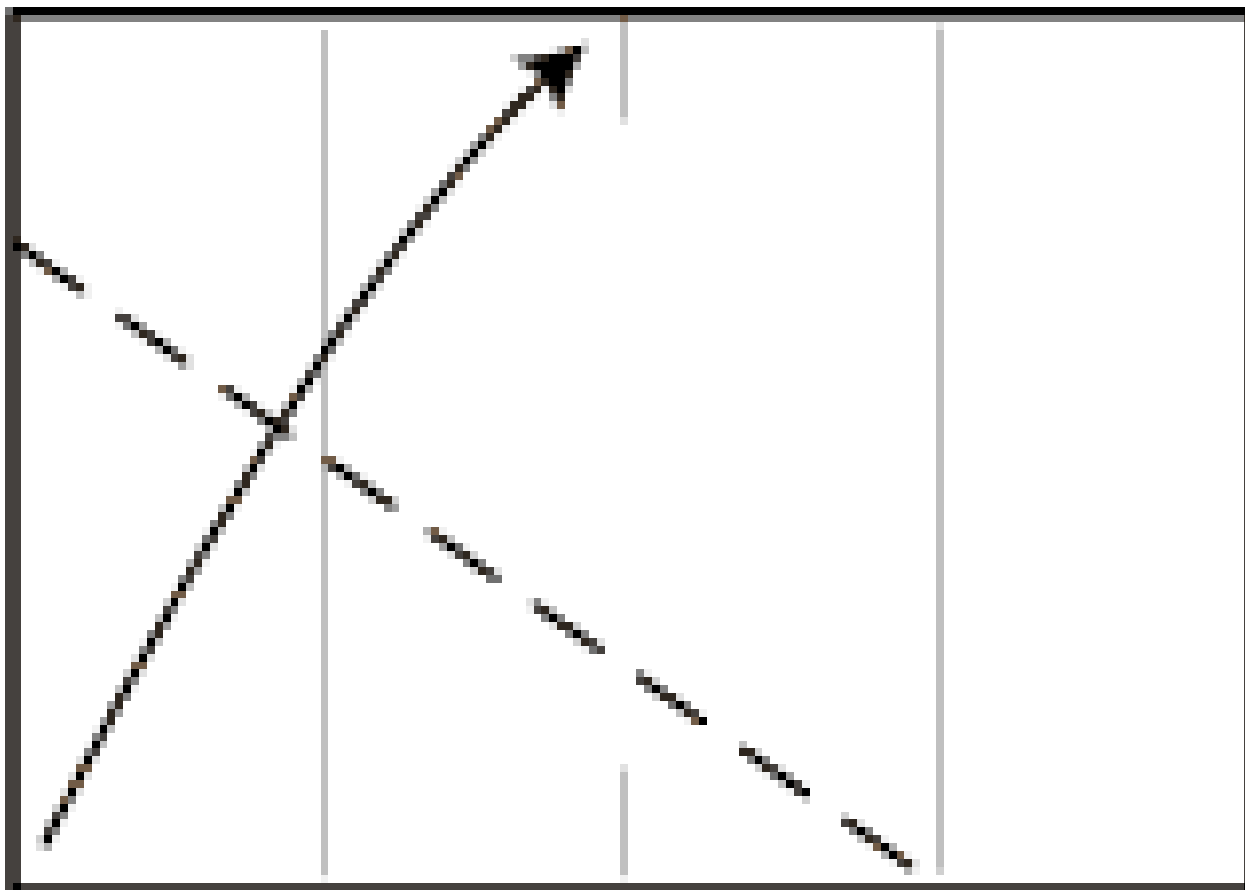
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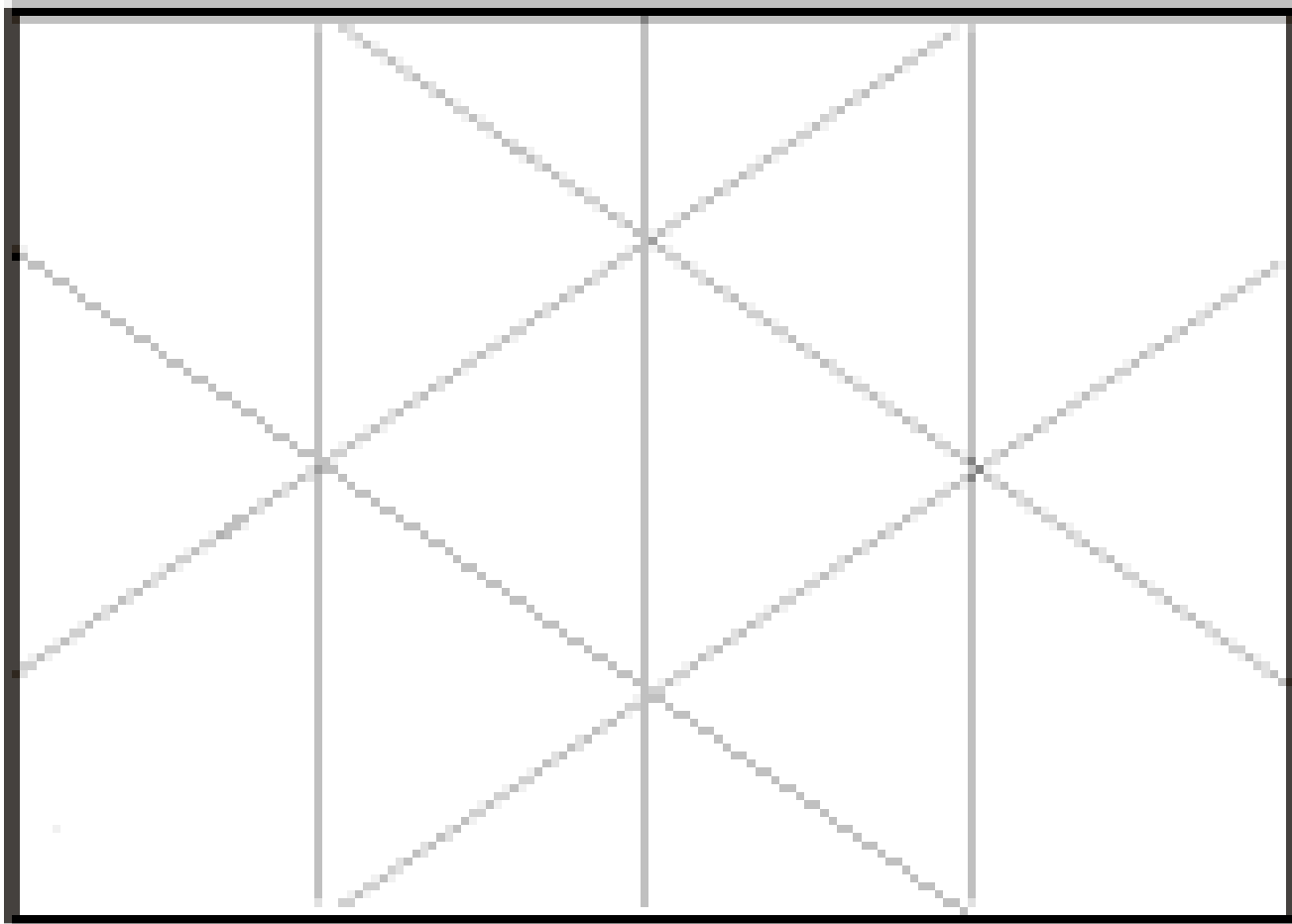
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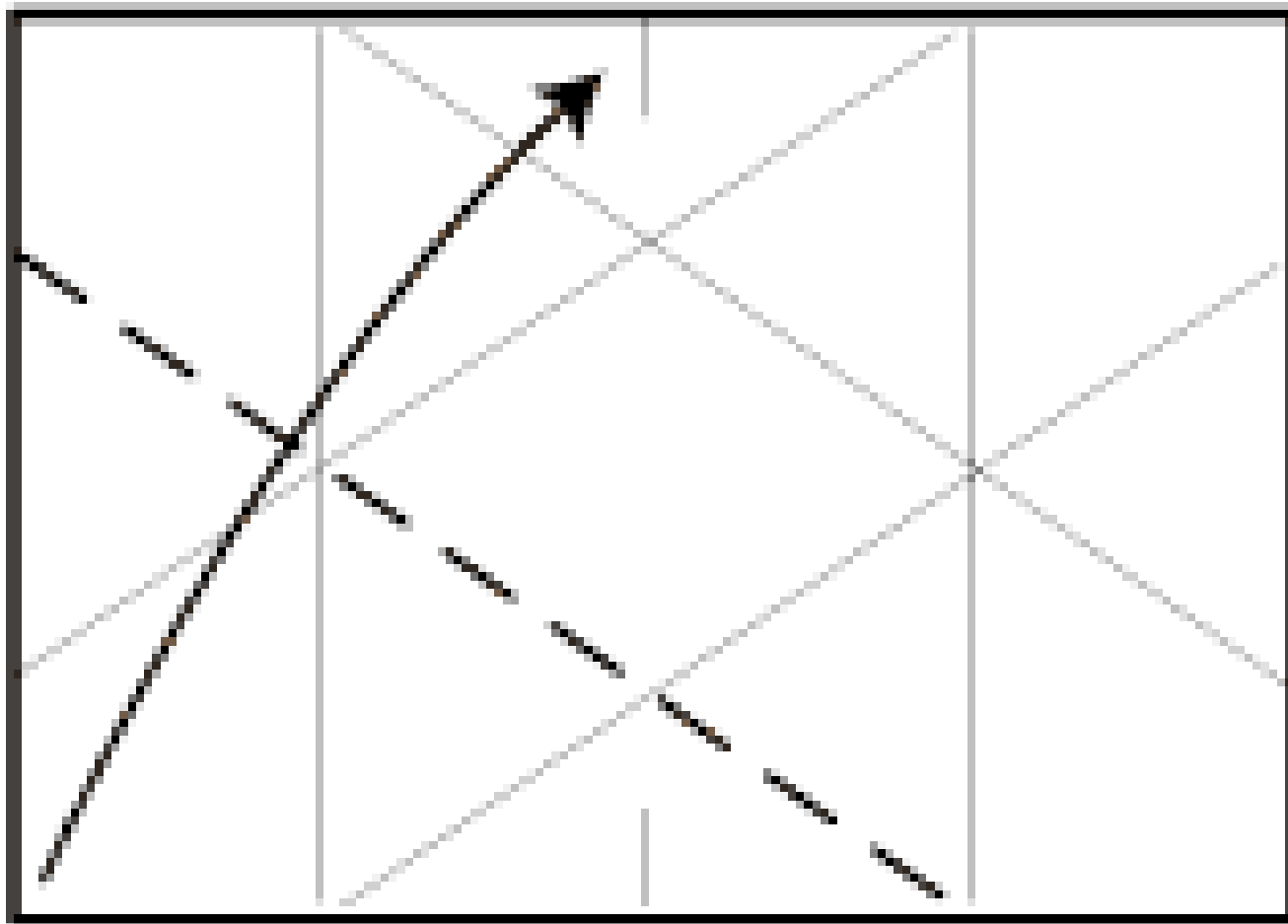
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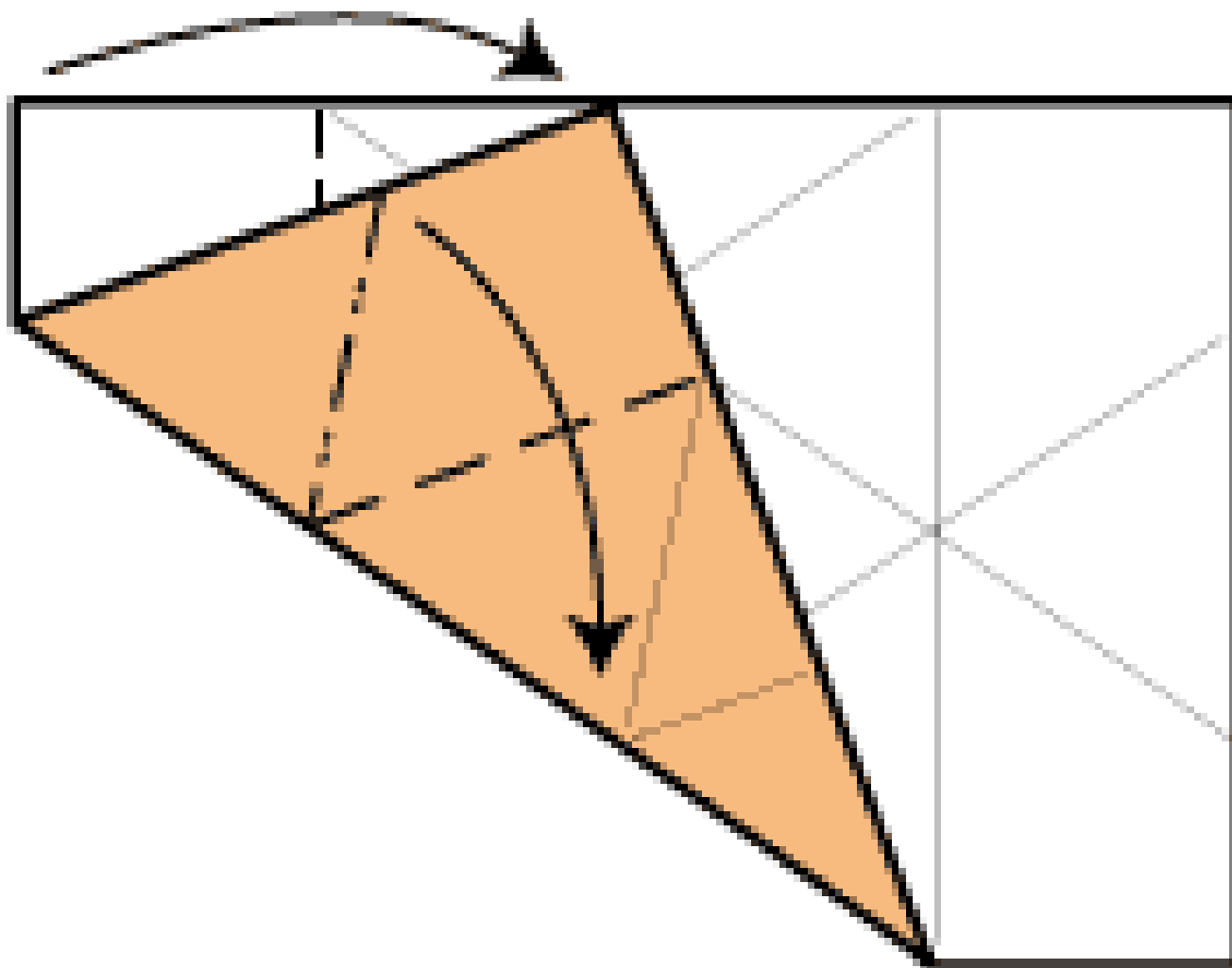
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Zadanie 0.

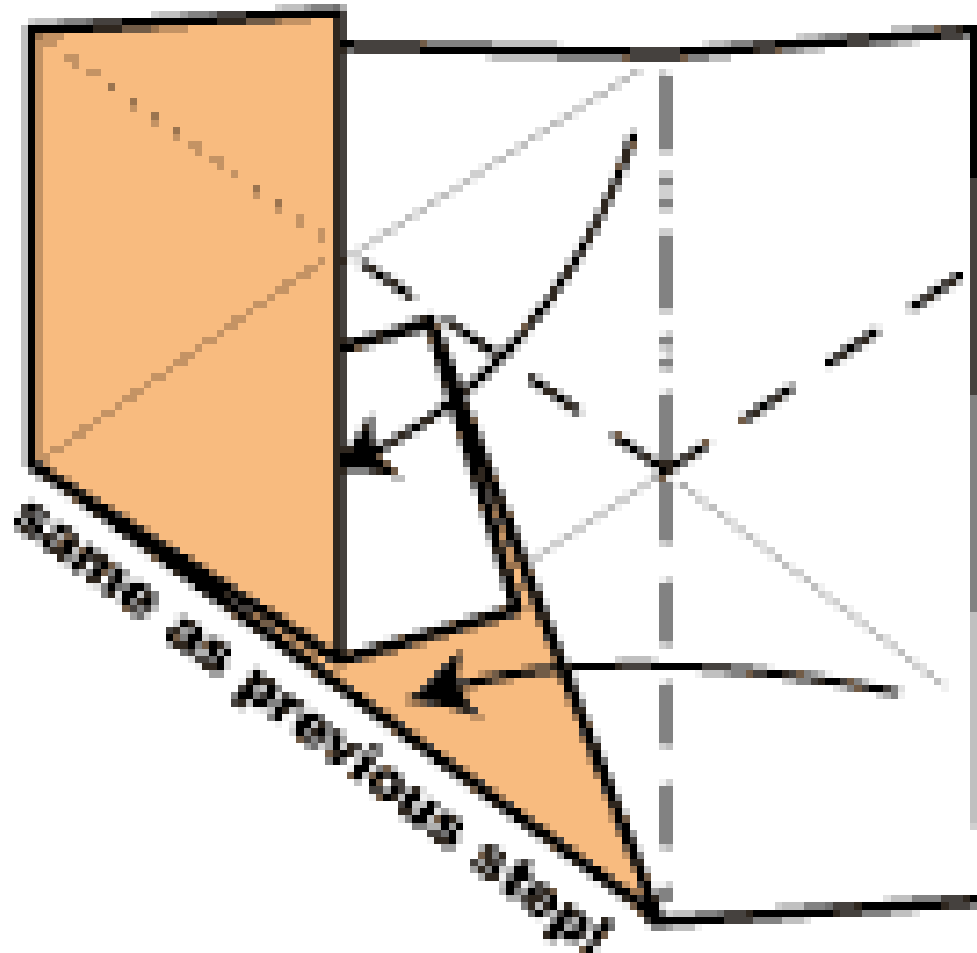


Zadanie 0.

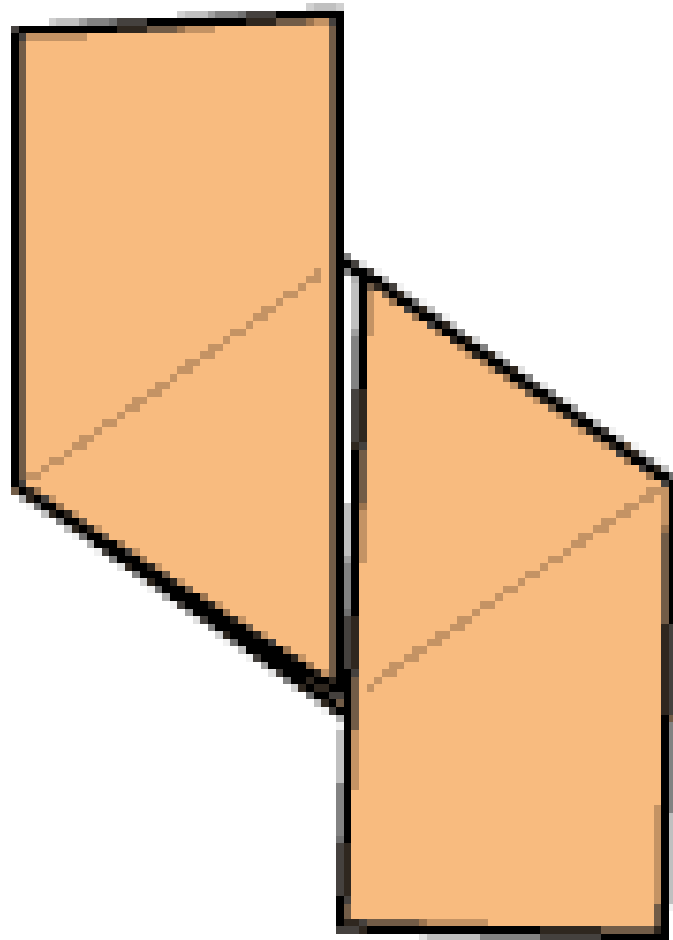




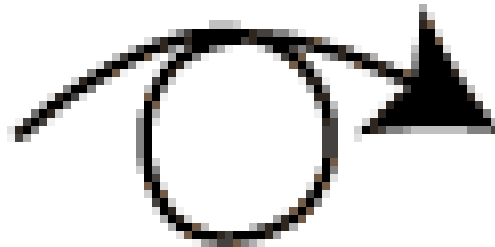
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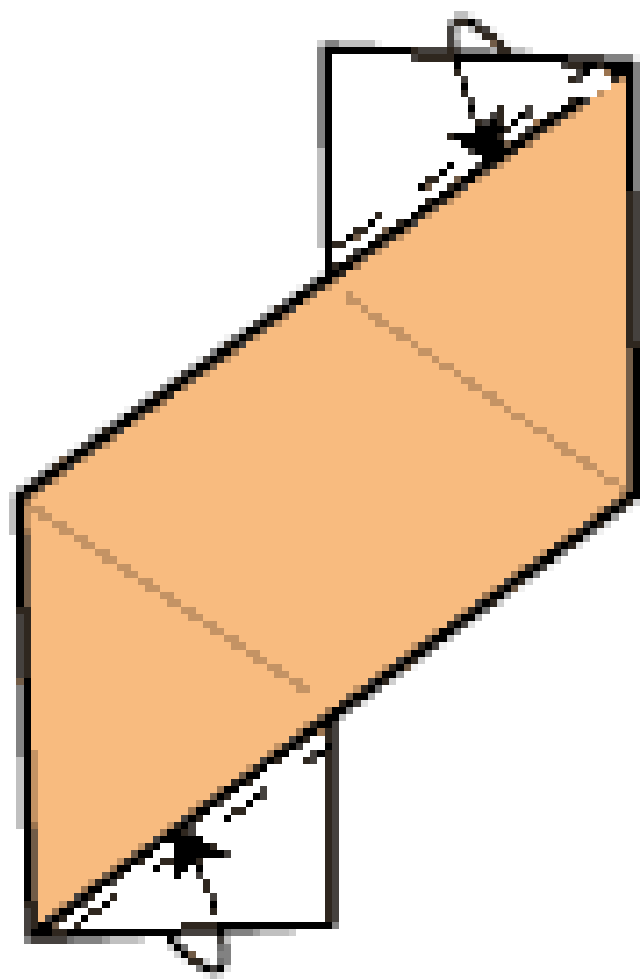
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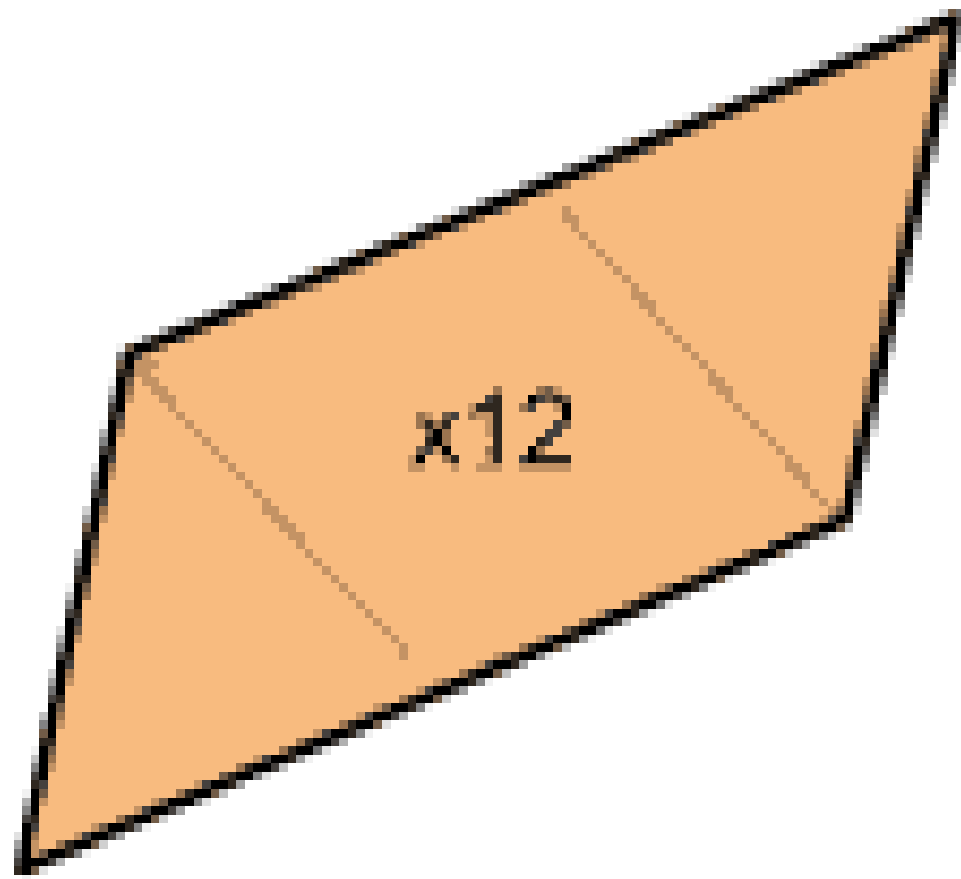
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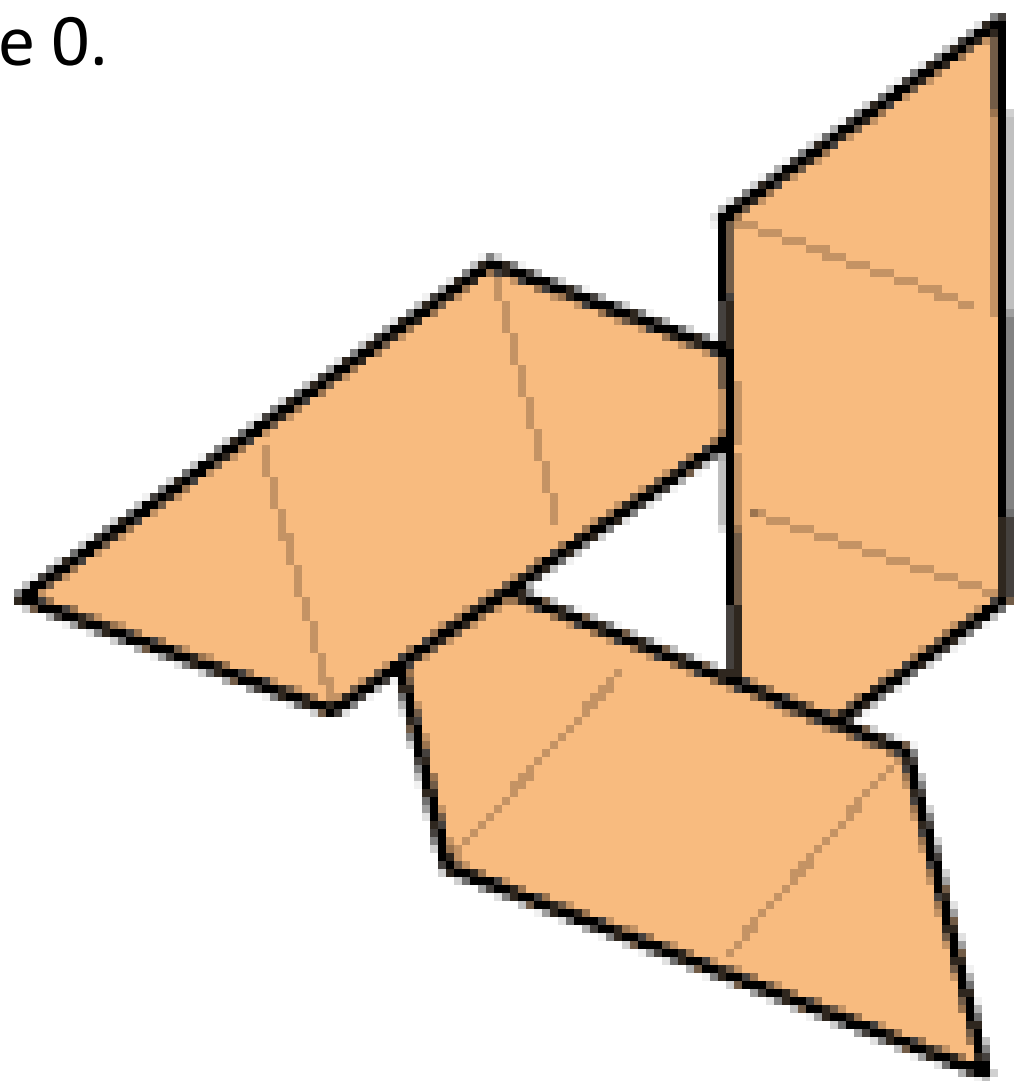
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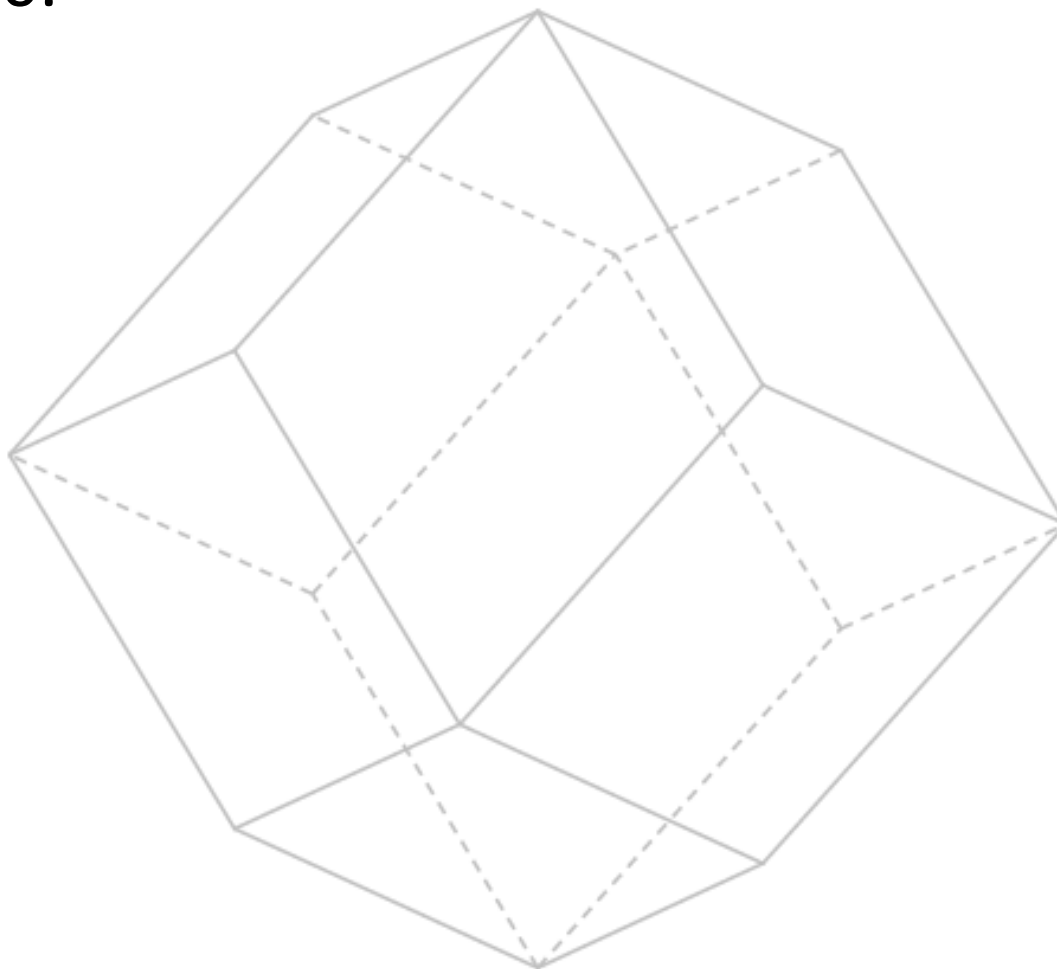
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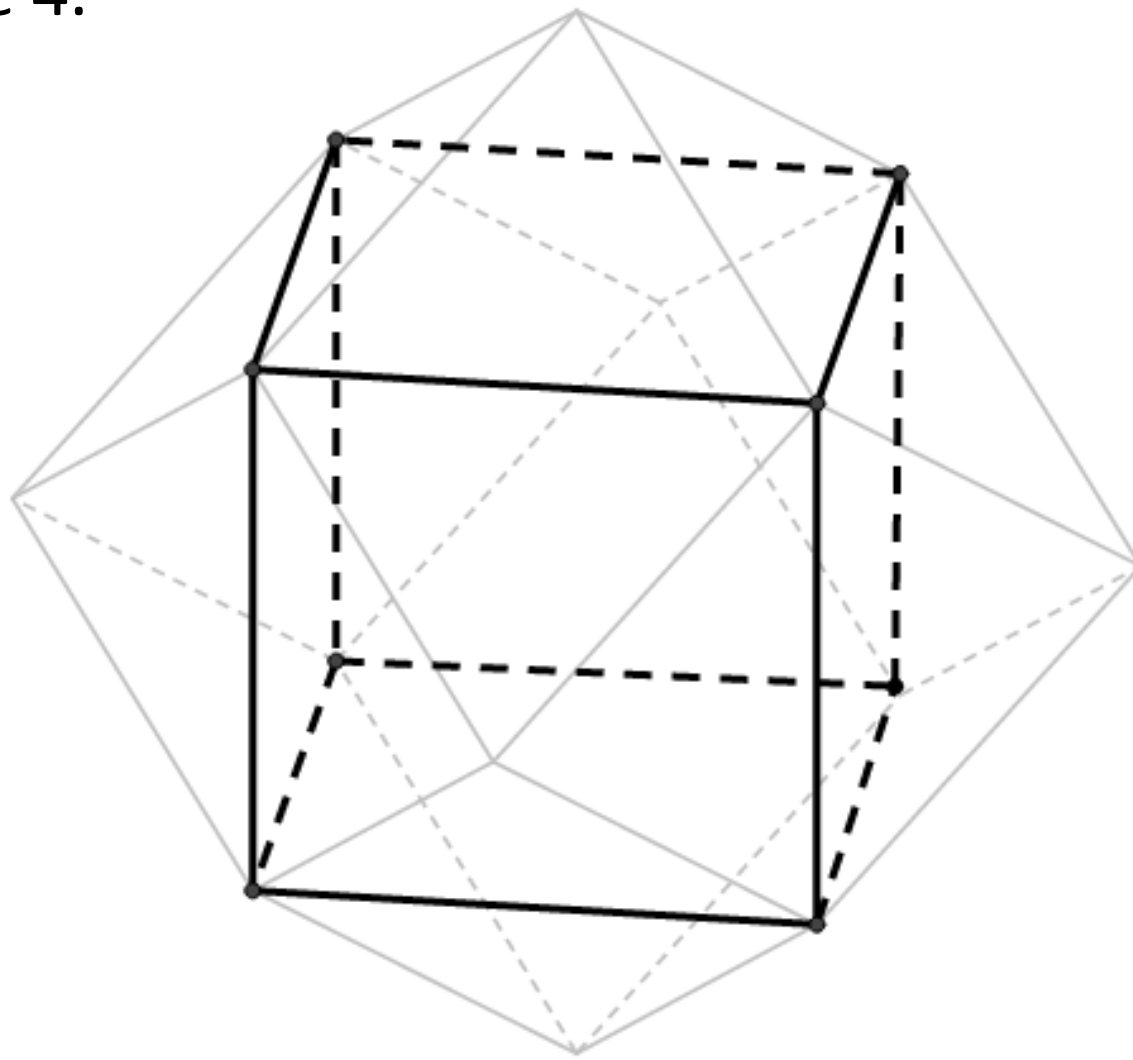
Zadanie 0.



Zadanie 0.

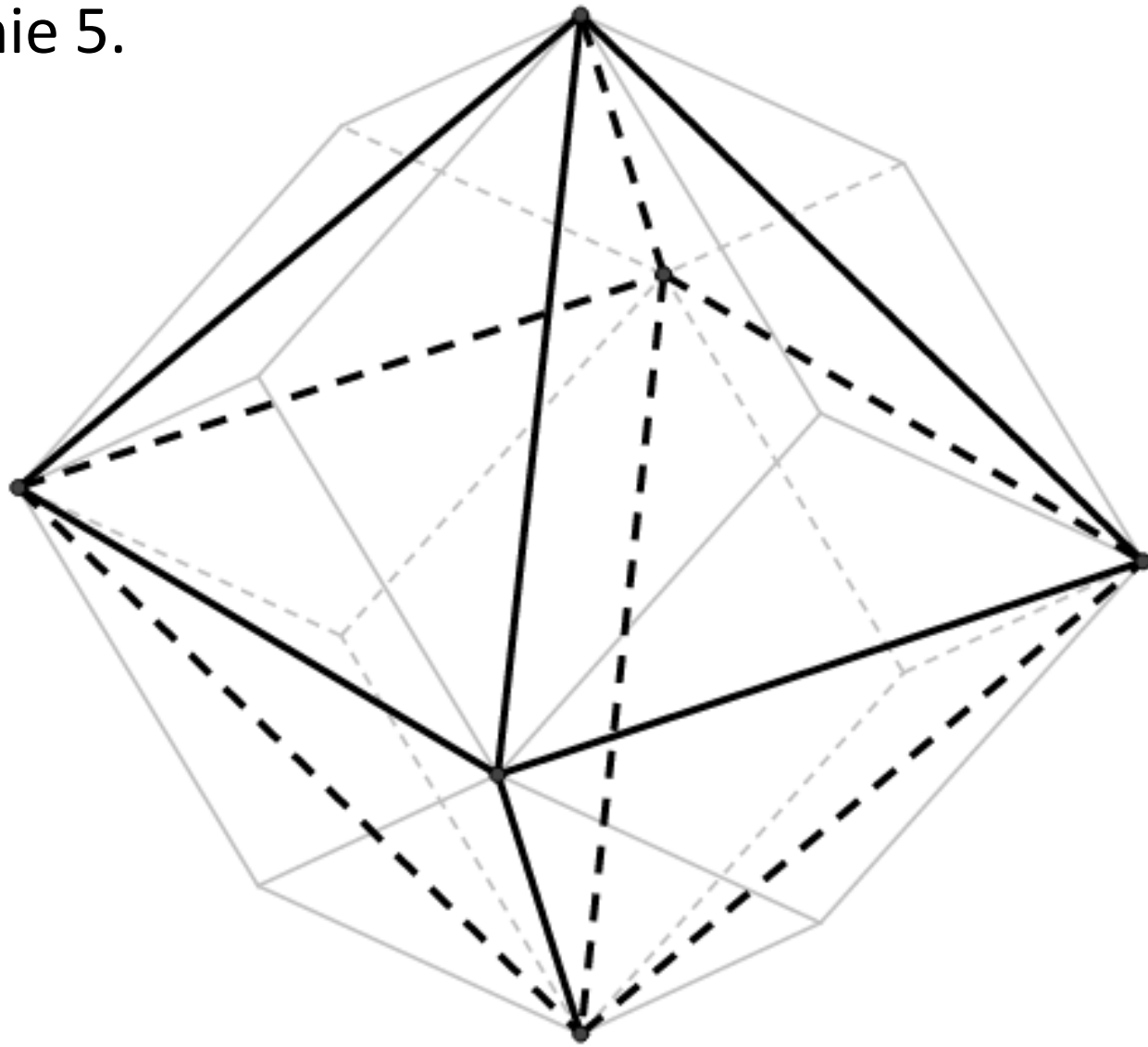


Zadanie 4.

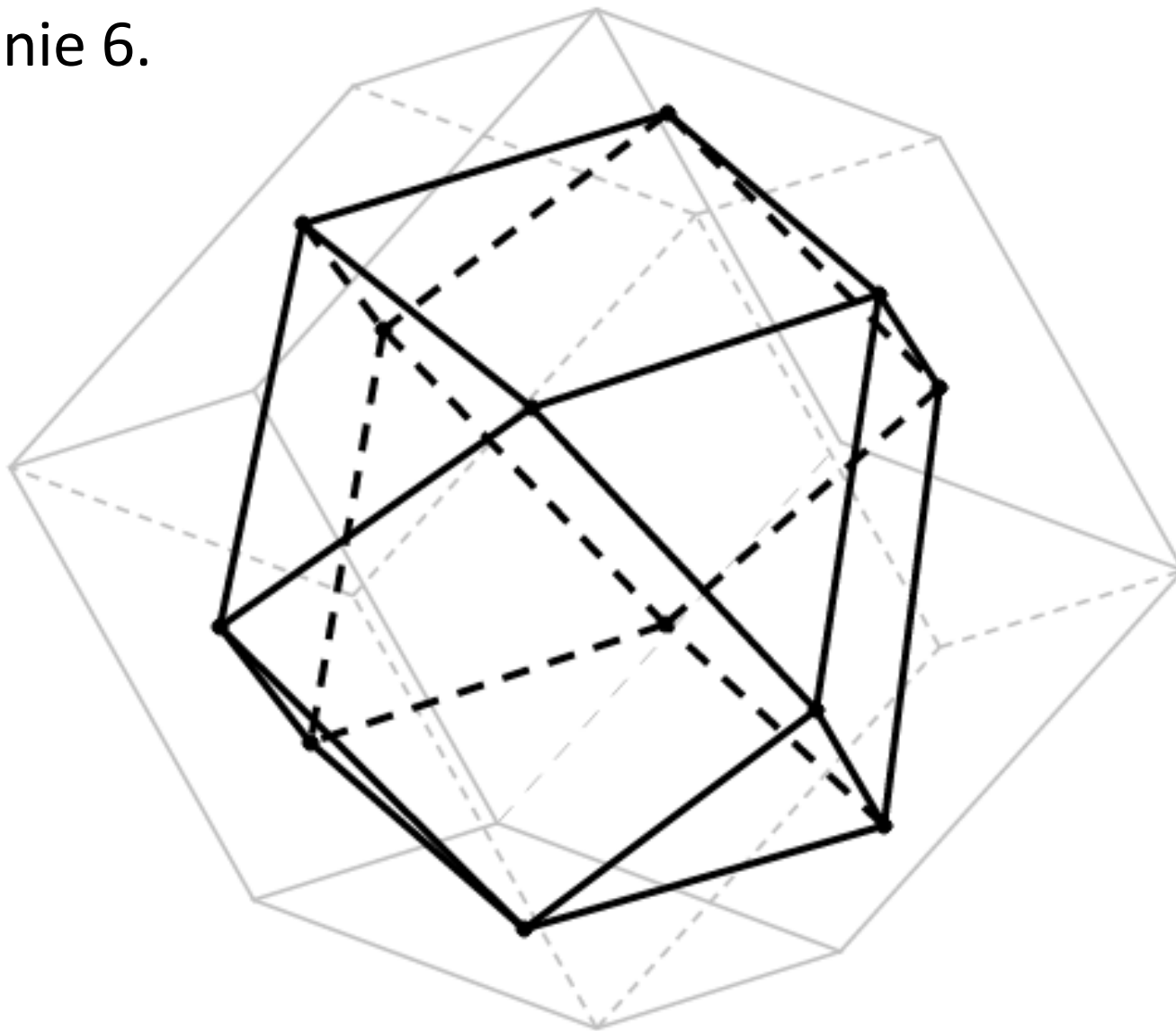




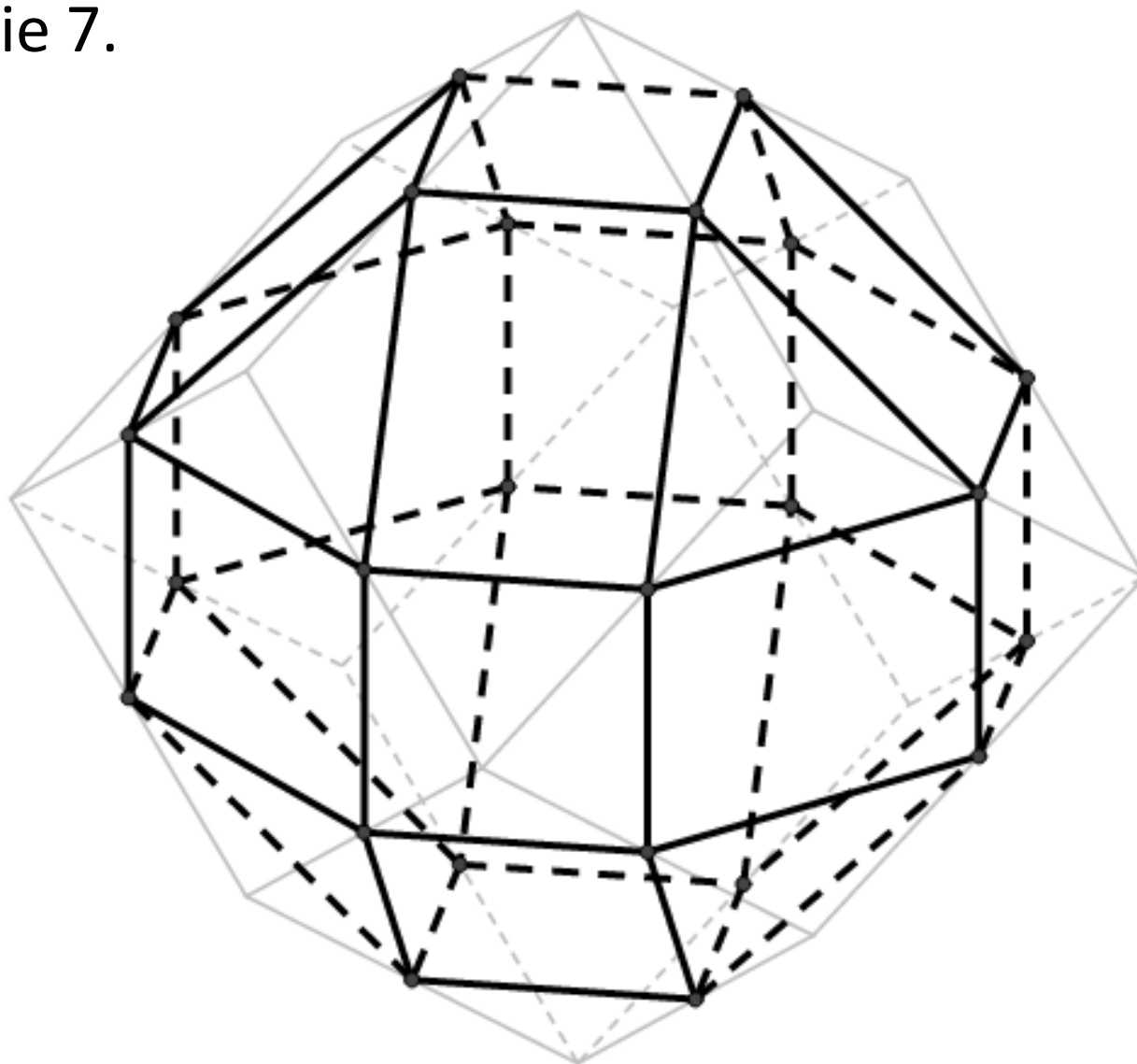
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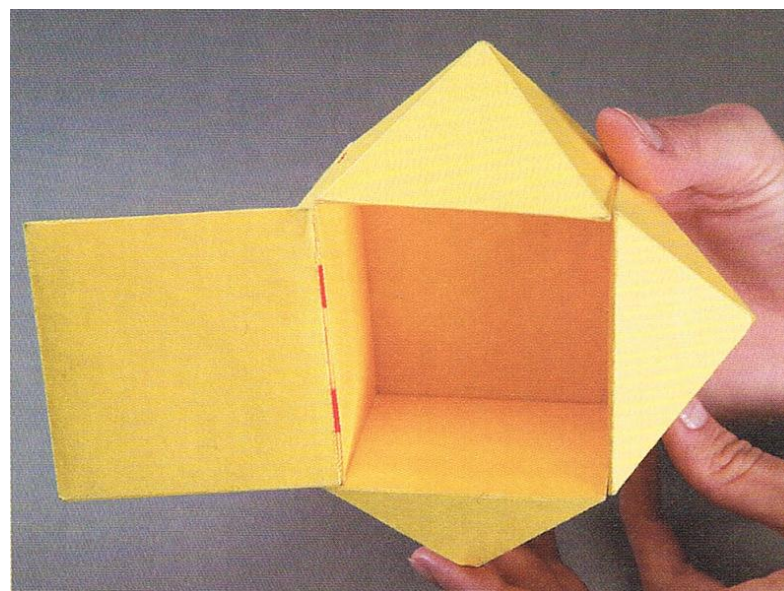
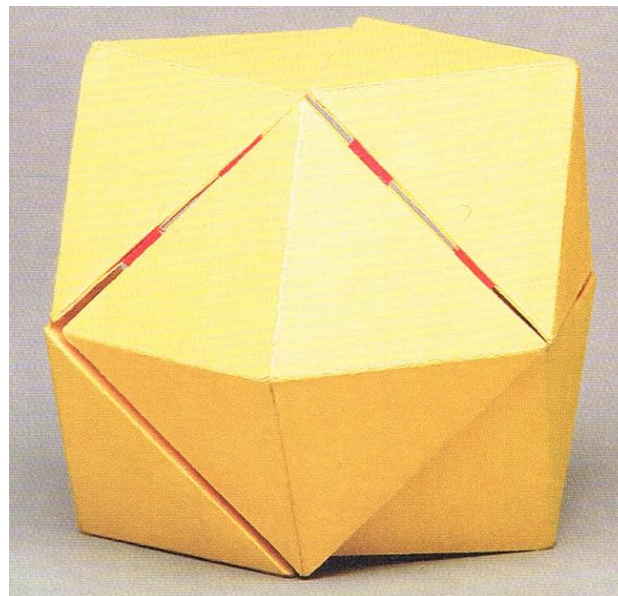
Zadanie 6.



Zadanie 7.

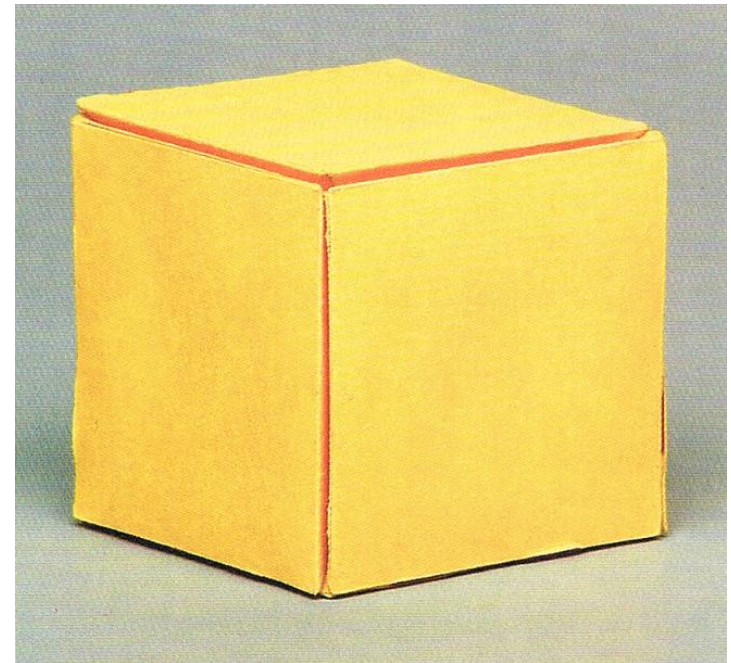
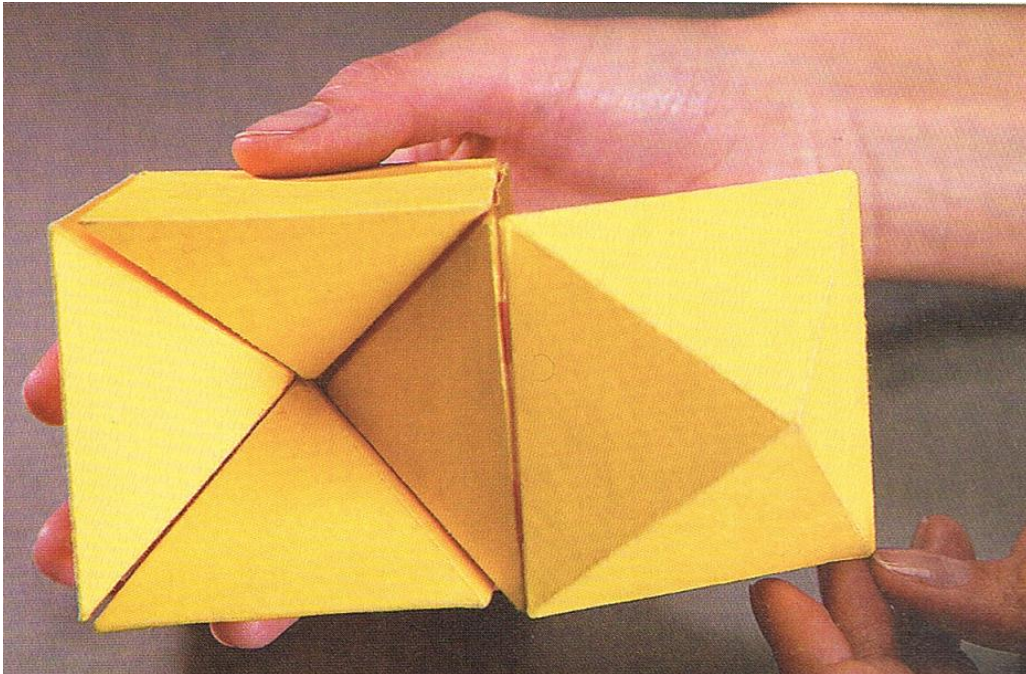
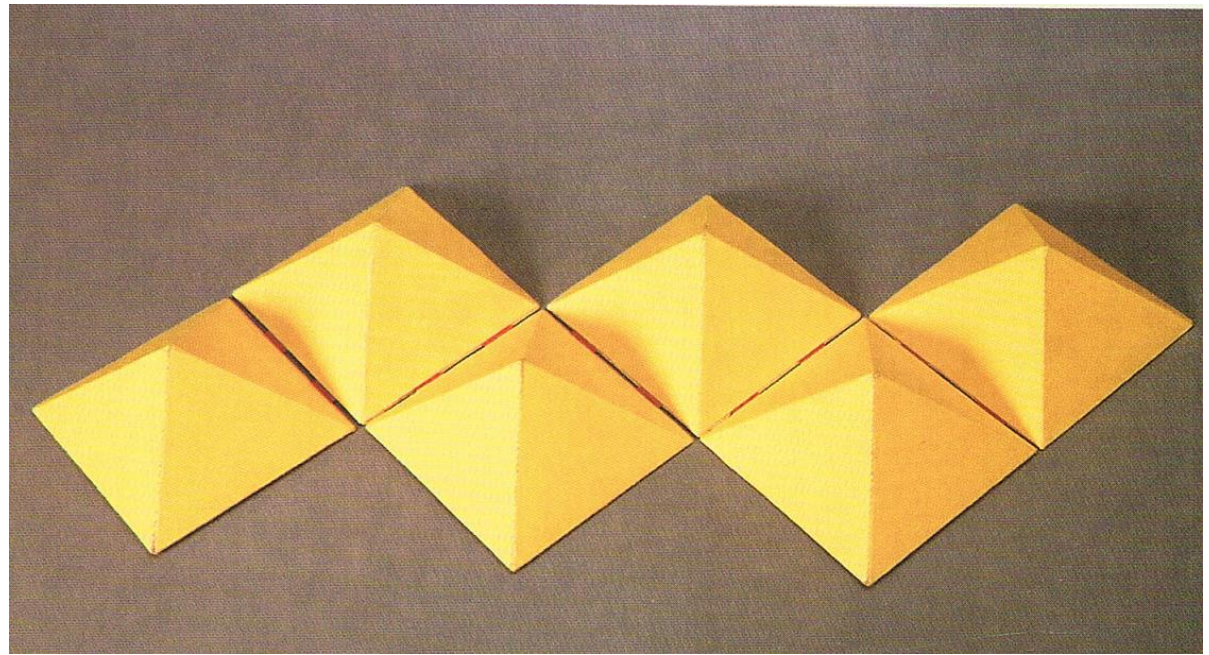


Zadanie 8.  
zabawka nr 1





Zadanie 8.  
zabawka nr 1



## Źródła:

- [1] <http://www.nickrobinson.info>
- [2] <http://www.matematyka.wroc.pl>
- [3] <http://geogebra.org>
- [4] P. Pawlikowski, *W krainie wielościanów. Zrób sobie bryłkę*, Wydawnictwo NOWIK, Opole 2006